

CIA/NSA seeds Information(s)



<https://0x8.ch/HackersCardgame23> **m1138**

Inventor: xxxxx
Year: ~????
 The NSA / CIA leaks stuff himself. But not the whole story, only a part. For example Equation Group Malware (e6 card) or Carnivore "Software" (co3 card). They use that as some sort of HoneyPot to find out what people know about that sort of stuff. If one tweets additional things (even if it are only hypothetical things) they put him into a mental institution and erase his brain with "anti" psychotics. In the hope all people would not talk about that anymore. This should make him & them make fear the stupidity um power of the Secret Services. If a person would be autistic, then this would not really help, because questions must be answered.

Gorge Orwel 1984 Rat Scene



<https://0x8.ch/HackersCardgame23> **m1139**

Inventor: xxxxx
Year: ~????
 This scene is possibly a shrink making one of his patients (or LabRats as the shrink thinks of *CAPT* his patients) psychotic and making him / her attack the Whitehat / Whistleblower. The "LabRat" would then attack the Whistleblower / Whitehat as soon as he is connected to the victims Virtual World (m98, m99)

Global Warfare



<https://0x8.ch/HackersCardgame23> **m13**

Inventor: Satan
Year: ~????
 After the CIA most likely blew up the Twin Towers itself (maybe using t1 cards), George W. Bush declared accused countries media-effective to terrorist-Countries (the Islamic areas are the oil-rich areas; source Prof. Dr. Daniele Ganser @Unibasel) in Western Media quite suggestive: "The War against Terror is only beginning" (J76s2zqCxrK)
 The US Army has begun to attack this countries of mostly innocent Muslims, their Women and their children. To expose such war crimes is dangerous as we seen in the case of Chelsea Manning, honor your call Chelsea. The weapon industry unfortunately has no mercy killing innocents for more profit and as far as I know Bush's family has a lot money in this "industry"

marc@debian:~ landev -d -v -v -v



<https://0x8.ch/HackersCardgame23> **m140**

Inventor: xxxxx
Year: ~????
 My wannabe Hacker Name ist landev. If one would lock at people as some sort of software or program you can start on a shell, one could put himself or others into debug mode (-d) and in verbose mode (-v) and since i'm very verbose its maybe (-vvv). I do this intentionally so that other people, especially younger people understand what i think, and to correct or learn from my behavior. Some people also say that this is insane, but i guess in my case it is a feature not a bug. Satan does the same but only for **electrical- / psychological Warfare.**

Multilane APP for Socio-Psychology things

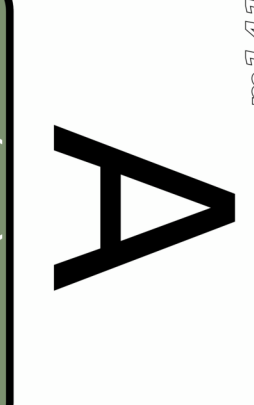
```

=====| Audio TX
|-----| Handy
|-----| Kehlkopf Implantat
|-----| umgebende Elektronik, z.B.
|-----| TV, Monitor, Toaster
|-----| Person 2
|-----| Person n
|-----|
|-----| Video RX
|-----| Bild-Kanal 1
|-----|
=> wir gehen davon aus, dass immer nur einer
...
    
```

<https://0x8.ch/HackersCardgame23> **m142**

Inventor: xxxxx
Year: ~????

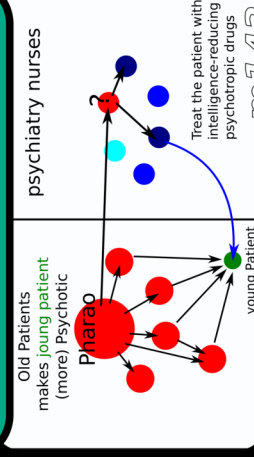
"For All" for personality trait (math)



<https://0x8.ch/HackersCardgame23> **m141**

Inventor: xxxxx
Year: ~????
 People tend to generalize. Of course there are things that apply to all cases, mostly in maths. One problem people often do is to generalize personality traits. Personality traits are often normal distributed, this would mean, that eg. 80% with that specific trait would fit into that specific group, but not 100%. So personality traits can't be used as proof or evidence in criminal cases. Also consider cards t21, a14, and that with "behavioral sciences" (= "white" Torture) people can be forced to do things they otherwise would not do. Even the V people ∈ "Human Race" could possibly be wrong because some could be aliens or reptilians.

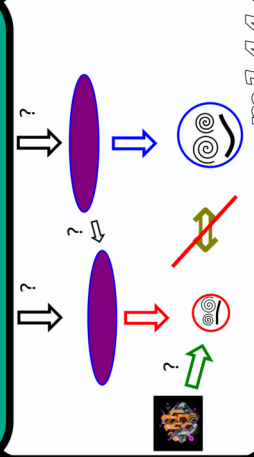
SocioPsychology RootKit for Mental Institutions



<https://0x8.ch/HackersCardgame23> **m143**

Inventor: Satan
Year: ~????
 Situation in H7.2 Mental Institution Königsfelden. There are a few older patients that tries to make the young patients more psychotic to make it look more legitimate to give them Antipsychotics. There seems to be one Master-Pedo-Patient that commands the other pedo-Patients. They also influence the psychiatry nurses maliciously (making the nurses angry on the young patient, Bildet1 card) that normally ends up that the young patient is being forced to take intelligence-reducing drugs.
 Just in case im Right with this card, it would be important to find all the young patients that got victim of such a "sondersetting" (german) and help them with equalaged good people.

Communication Scheme between patients in Mental Institutions



<https://0x8.ch/HackersCardgame23> **m144**

Inventor: Satan
Year: ~????
 The communication between patient and patient or between patient and medic or the communication between patients and psychiatric nurses are often ambiguous. In my opinion they (who) try that communication between patients will be poisoned (m50). I try to be unambiguous. But as soon as I use to complicated words they call me imaginary poster (maybe some stimulus reaction habit). Such cards would maybe help, but i guess they rendered rage on my cards... Hopefully at least the medic to medic link works!
 Maybe TURBINE / TARMOTIL like for Neuralink / Stimocelver? <- i dont think so, i guess it's normally the parental generation, but the parents are maybe driven by deep packet injection.